

## FOSS Motion, Force, and Models Module

### Glossary

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**accelerate** to change an object's speed (SRB)

**analyze** to study and examine (IG)

**black box** a system in which structure and behavior are not completely understood (SRB)

**bob** a mass at the end of a pendulum (SRB, IG)

**catapult** a type of leaf spring (IG)

**coil spring** the type of spring used in a spring scale (IG)

**collaboration** the sharing of ideas and solutions when working together (IG)

**collide** to come into contact with another object (IG)

**collision** when one object hits another object (IG)

**compress** to bend (IG)

**conceptual model** an idea that describes or explains an object, a system, or an action that is not yet completely understood (SRB)

**concussion** a brain bruise (SRB, IG)

**consensus** group agreement reached through observation, discussion, and the testing of ideas and evidence (IG)

**construct** an idea which takes the form of a description or explanation of an object, system, or action that is not yet completely understood (IG)

**controlled experiment** a scientific test where only one variable can change (SRB, IG)

**controlled variable** any variable that is not allowed to change in an experiment (SRB)

**cosmology** the study of the structure and evolution of the universe (SRB)

**cycle** a set of events or actions that repeats (SRB, IG)

**data** information collected and recorded as a result of observation (SRB)

**dependent variable** what you find out as a result of doing an experiment (SRB, IG)

**design** the way something is put together (IG)

**energy** the ability to do work (SRB, IG)

**engineer** a scientist who designs ways to accomplish a goal or solve a problem (SRB, IG)

**evidence** data used to support claims. Evidence is based on observations and scientific data. (SRB)

**experiment** an investigation designed to find out how variables affect outcomes (IG)

**flip stick** the flexible part of the flipper system which serves as the spring (IG)

**flipper base** the part of the flipper system that holds that flip stick in place (IG)

**flipper system** a model catapult used to exert a force on a mass (IG)

**force** a push or a pull that acts on an object (SRB, IG)

**friction** a force acting between surfaces passing each other; friction acts to resist motion (IG)

**gravity** the natural force that pulls objects toward each other. On Earth, all objects are pulled toward the center of Earth. (SRB, IG)

**independent variable** the variable you control the value of in an experiment (SRB, IG)

**kinetic energy** energy that matter has because of its motion (SRB, IG)

**leaf spring** a type of catapult in which the release of energy causes any object resting on one end of the lever to fly into the air, like a diving board (IG)

**load** the weight or resistance that a simple machine moves (SRB)

**mass** the amount of material in something (SRB)

**model** an explanation or representation of an object, system, or process that cannot be easily studied (SRB, IG)

**momentum** a measure of the motion of an object, using mass and speed (SRB, IG)

**motion** a change in the position of an object (SRB, IG)

**multiple trials** an experiment that is conducted several times to improve the accuracy of the data (IG)

**newton (N)** the standard unit for measuring force in the metric system (SRB, IG)

**observation** the act of noticing the properties of an object or event with one or more of the five senses (sight, hearing, touch, smell, and sometimes taste) (SRB)

**observe** to watch and study (IG)

**oceanographer** a scientist who studies the chemistry and geology of the ocean (SRB)

**pendulum** an arm with a mass on one end that is free to swing back and forth in response to gravity (SRB, IG)

**period** the length of time it takes a pendulum to complete a cycle (SRB)

**potential energy** energy that matter has because of its position (SRB, IG)

**predict** to make an estimate or approximation about a future event based on information or experience (IG)

**prediction** an estimate of a future event based on data or experience (SRB)

**property** something you can observe about an object or a material (SRB)

**revise** to update after reexamination (IG)

**siphon** a tube that moves liquid out of a container by gravity, provided the outflow end is lower than the intake end (IG)

**solar system** the Sun, the planets, and other objects that orbit the Sun (SRB)

**solvent** a substance capable of dissolving other substances (solutes) (SRB)

**speed** the measure of an object's change in position over time (SRB, IG)

**spring scale** tool used to measure the strength of unknown forces in newtons (IG)

**standard** a model established to compare the effect of changing a variable in an experiment (IG)

**stationary** not moving (IG)

**system** two or more objects that work together in a meaningful way (SRB, IG)

**technology** any method of modification of the natural world done to satisfy human needs or desires (SRB)

**tool** any device used to achieve a specific purpose (SRB)

**transfer of energy** what happens when objects collide and energy is transferred from the object with more energy to the object with less energy (IG)

**two-coordinate graph** a plot of the relationship between an independent variable on the x-axis and a dependent variable on the y-axis (SRB, IG)

**variable** anything you can change in an experiment that might affect the outcome (SRB, IG)

**velocity** the measure of an object's speed in a certain direction (SRB)

**work** the use of a force to move an object (SRB, IG)

**x-axis** the horizontal number line of a two-coordinate graph (SRB)

**y-axis** the vertical number line of a two-coordinate graph (SRB)